

COMPETITIVE REQUIREMENTS SENIOR GRADE

Review & Inspection / Technical Drill

No. of Marchers: 10

In the case of a team fielding 7, 8 or 9 marchers they will remain competitive HOWEVER, for each marcher under the required number of 10, an automatic deduction will apply, as shown on the judging sheets.

Any less than 7 marchers or any more than 10 marchers competing in the Review & Inspection or Technical Drill phases will result in the team deeming themselves non-competitive in that phase.

Display

No. Of Marchers: 7 – 14

Any less or more than the specified number of marchers competing in the Display will result in the team deeming themselves non-competitive in that phase.

Emphasis: 50% Technical Drill and 50% Display – to be reflected in Judging System, Awards and Recognition

Leader: Out front, not individually judged.

Format: Technical Drill to consist of a Review & Inspection, Compliments, Quickstep, Drills, **11-13** Movements, March Off.

A team will be ineligible for any Technical Drill awards at a competition if they do not complete all the Technical Drill requirements specified for their grade.

Display of 3 minutes to 3 minutes 45 seconds duration with requirements as set out in the Display Section of the Drills & Routines Criteria. For compliance purposes the Display must be performed with at least the minimum time of 3 minutes and not more than the maximum time of 3 minutes 45 seconds."

A team will be ineligible for any Display awards at a competition if they do not meet the minimum time required for their grade. If the team exceeds the maximum time limit, a penalty of one point per second over the limit will be applied.

A repeat of the Quickstep/Compliments/Movements phase will not fulfil the requirements of the display performance criteria and therefore will incur a RAC11.1 penalty.

Phases: May enter Technical Drill or Display, or both.

Judging: Six Technical Drill and two Display judges.

Uniforms: As per requirements set out in the Uniform Section of the Policy & Operations Manual (Technical).

Gala March: (Retired)

No. of Marchers:	6–12 (Maximum on the Performance Area at any one time – 8)
Emphasis:	Competitive entertainment befitting a Gala occasion.
Format:	Performance area, preferably elevated, of 8m (frontage) x 6m (depth). Teams own devised drills and music composition with a few set drills as outlined in the Drills and Routines. Time of 2m 30s to 3m.
Uniforms:	Befitting a Gala occasion. Dignity of Sport maintained by meeting modesty and decency standards.