CHIEF MARSHAL

A Chief Marshal is appointed by the Association Committee at the first opportunity after each Annual meeting and is required to be a member of the Marching New Zealand.

The Chief Marshal must work in cooperation with the Association Chief Judge and the Secretary of the Day.

Marshals must:

- Know tempo
- Be able to identify when a team has a false start and know what to do
- Know the seated/stationed positions of all Technical Drill judges and Display judges
- Know what colour the discs are for each grade and in all phases
- Be able to give commands clearly

The duties of the Chief Marshal at a competition are:

- To report on arrival to the Chief Judge
- To attend the Chief Judge's meeting with the Coaches, (if applicable)
- To be available to the Chief Judge at all times during the competition
- To confer with the Assistant Marshals on their duties for the day
- To ensure that the Assistant Marshals are aware of all assembly areas and that they are in position prior to the start time
- To carry out (or delegate to Assistants) the official duties of the Marshal at the starting areas of the Review & Inspection (R&I), Quickstep/Compliments/Movements (Q/C/M) and Display, as per Technical Drills and Display details.
- To supervise Leader proving the course (if provided for on the timetable)
- To consult with the Association Secretary and arrange the Maze March or alternative entertainment (if required) for the close of the competition

The duties of the Marshals at a competition are:

- To remain on duty throughout the entire competition
- To know Tempo and fully understand the requirements
- To be alert at the start of each team and be quick to recognise when a team is out of step with the music
- To assemble teams in preparation for the Maze March or alternative entertainment
- To be dressed in a clean, neat and tidy manner

The responsibilities of the Association Chief Judge are:

- To welcome the Marshals to their positions
- To assist in the training of the Marshals
- To include the Chief Marshal in a Judge's meeting and give details of the Judge's positions etc
- To supply all Marshals with copies of the Technical Drill requirements relevant to their position

The responsibilities of the Secretary of the Day are:

- To inform the Chief Marshal of the timetable and format of the event
- To inform the Chief Marshal of the end of day requirements for the event

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The Chief Marshal will ideally require a minimum of 5 Assistant Marshals for Competition/ Championships.

- One Marshal at the entrance gate
- One Marshal at R&I and Q/C/M Assembly
- One Marshal at R&I and Q/C/M Start
- One Marshal at Display Assembly
- One Marshal at Display Start.

It is desirable that the R&I start, Q/C/M start and Display start Marshals to remain for those positions throughout the duration of the Competition/Championship.

The Chief Marshal is to organise Assistant Marshals to assist where activities/events being held, i.e. non-judged March Past, Finale/Massed Presentation, Flag Ceremony etc.

It is desirable that the Chief Marshal and Assistants be dressed uniformly, with comfortable shoes and are 'sunsmart'

Pre Championships

It is desirable that the Chief Marshal and Assistant Marshals meet with the Association Chief Judge prior to the Competition/Championship to ensure that the timing details for Teams to approach various areas are understood clearly as outlined in the Policies & Operations Manual (Technical) – Section 3.

Championship Days

The Chief Marshal and Assistant Marshals are required to report at least 30 minutes prior to the commencement of the day's timetable.

The Chief Marshal will supply each Marshal with a copy of the day's timetable, showing times and order of teams marching.

Check contest venue that all Marshal positions are visible to the Music Person clear of flags, foliage etc and Marshal has comfortable rest area for between phases i.e. seating, shade cover etc (if applicable).

Organise Marshals for the non-judged March Past, team assembly at the rear of the field and any Finale/Massed Presentation and March Forward.

Assist Marshals assemble teams for non-judged March Past in a speedily and orderly manner.

The Chief Marshal or an appointed Assistant will start the March Past.

The Chief Marshal or an appointed Assistant will (once all teams have assembled) command the parade in any Finale/Massed Presentation and March Forward prior to the Presentation of Awards.

All Marshals to join the parade for the March Forward and remain at the rear of the field to organise the Champion Teams in readiness for the Parade of Champions March.

The Chief Marshal or an appointed Assistant will assemble the Parade of Champions Teams and start the parade.

The Chief Marshal or an appointed Assistant will dismiss the assembled teams at the conclusion of any Presentation of Awards.

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