

DISPLAY JUDGES

Judging Criteria

Display Judge D and F will judge all team members for the Display Performance Criteria as per the headings on the sheets.

Judging and timing of the Display shall commence from the first movement of **any** marcher and cease upon completion of **either the salute or the required static pose, depending on the finish option chosen by the team.**

Please refer to Section 9 of the Policies and Operations Manual (Technical) Display for the judging criteria.

Marking Score Sheets

Please refer to Section 12 of the **Policies and Operations Manual (Technical)** General Requirements for judging details on Marking Score Sheets (Display Judges).

Display Judge **D** – Seated position (**Ground Level**)

Will judge the team in a seated position of 1.50 metres back from the front boundary line and 3.00 metres (4 senior paces) to the left of the centre of the circle (when looking from the front boundary).

Display Judge **F** – Standing position (**Elevated Platform**)

Will judge the team in a standing position approx. 1.50 metres back from the front boundary line and 3.00 metres (4 senior paces) to the right of the centre of the circle on an elevated platform of a minimum of 0.3 metres above ground (when viewed from the front boundary). (Please refer to the MNZ Guidelines for Elevated Platforms).

General

1. Display Judges will adjudicate on the performance of what movements, formations and drills are presented by those Marchers on the field and assess according to the Display Performance Criteria in the Policies and Operations Manual (Technical).
2. If a member makes an error a deduction will be recorded under the appropriate heading.
3. Straight marching in a Display is to be viewed as a movement or formation on its own. However continual straight marching could cause loss of interest.
4. Where it is required that all Team members are to be in tempo with one another, then departures will show up as affecting the timing. There is no requirement that tempo must be maintained at any stage of the effort as defined for the Technical Drills.
5. Teams must not be frowned upon automatically because they execute some of their effort in standard team formation as defined in the Technical Drills.
6. If the wrong music is played for a Team and the Leader signals as indicated in the Preparatory Drills for the Display, the Display Judges should cease judging and await further instructions from the Chief Judge.

Score Sheet Headings

All aspects will be judged as per Section 9 Display in the Policies and Operations Manual (Technical).

Time Compliance:

Timing the duration of the Display shall be undertaken using an approved stopwatch, in accordance with the "Judging and Timing of the Display" requirements in Section 9 of the Policies and Operations Manual (Technical) Display.

The recorded time must be entered under the "Time Compliance" heading on the judging sheet.

For minimum and maximum Display time requirements, refer to Section 9 of the Policies and Operations Manual (Technical) Display

Dropped Accessories

A dropped accessory will dampen the display performance and should be reflected under the Drills Precision heading on the sheet.

Uniform Presentation:

Uniform Presentation will be judged in accordance with the criteria outlined on the judging sheet. For detailed Uniform requirements and compliance expectations, please refer to Section 11 of the Policies and Operations Manual (Technical) – Uniform.

Finish of Display:

This will be assessed in accordance with the aspects outlined on the judging sheet, with the Judge circling the applicable deduction value for any incorrect aspect observed.

Comments:

The rear of the score sheet has a pre-printed comments section and judges are encouraged to complete the 'areas of improvement' section. This may assist both the Judge and the Coach during the post-contest interview.

Whilst Coaches will still need to know what aspects require attention, positive comments are encouraged.