

DISPLAY 1 MASTERS GRADE

TEAM NO:.....

TEAM NAME:.....

DATE:.....

| | | | | | | |
|---------------------------------------|-------------|------------------------------|---|-------------|-------------------------|--------------------------------------|
| Rule of Participation RAC 11.1 | | UNIFORM PRESENTATION: | | | TIME COMPLIANCE: | |
| Repeat or Near Repeat of Tech Drill | Apply - Yes | DIGNITY | 2 | UNIFORMITY | 2 | (.....minssecs) 2:15 - 3:00 |
| Incorrect Number of Marchers | Apply - Yes | MODESTY | 2 | MALFUNCTION | 2 | |
| Incorrect Uniform | Apply - Yes | CLEANLINESS | 2 | | | |

FORMATIONS PRECISION:
(Spacing / Dressing / Covering)

| | | | | | | | | | |
|----|----|----|----|----|----|----|----|----|----|
| 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 |
| 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 |
| 21 | 22 | 23 | 24 | 25 | 26 | 27 | 28 | 29 | 30 |
| 31 | 32 | 33 | 34 | 35 | 36 | 37 | 38 | 39 | 40 |
| 41 | 42 | 43 | 44 | 45 | 46 | 47 | 48 | 48 | 50 |

Everytime you see a position error, make a mark, the final mark is the deduction

FORMATIONS VARIETY:

| | | |
|----------|---|---|
| Open | 2 | 2 |
| Closed | 2 | 2 |
| Straight | 2 | 2 |
| Angled | 2 | 2 |
| Numbers | 2 | 2 |

Everytime you see a formation put a mark, circle what's left and that is what's deducted (each formation = 2 points)

USE OF SPACE:
(Majority = a number larger than half)

| | | |
|---|---|---|
| 5 | 5 | 5 |
|---|---|---|

The team must show a minimum of 1 pattern with majority of members in each third

DRILLS PRECISION:
(Timing & Position) Feet and Arms

| | | | | | | | | | |
|----|----|----|----|----|----|----|----|----|----|
| 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 |
| 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 |
| 21 | 22 | 23 | 24 | 25 | 26 | 27 | 28 | 29 | 30 |
| 31 | 32 | 33 | 34 | 35 | 36 | 37 | 38 | 39 | 40 |
| 41 | 42 | 43 | 44 | 45 | 46 | 47 | 48 | 48 | 50 |

Everytime you see a timing error, make a mark, the final mark is the deduction

DRILLS VARIETY:
(Combination of Arm / Leg / Body Actions)

| | | | | | | | | | |
|----|----|----|----|----|----|----|----|----|----|
| 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 |
| 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 |
| 21 | 22 | 23 | 24 | 25 | 26 | 27 | 28 | 29 | 30 |
| 31 | 32 | 33 | 34 | 35 | 36 | 37 | 38 | 39 | 40 |
| 41 | 42 | 43 | 44 | 45 | 46 | 47 | 48 | 48 | 50 |

Everytime you see a repetitive drill or lack of drill put a mark, the final mark is the deduction

MOVEMENT TO MUSIC:
(Beat / Rhythm / Melody)

| | | | | | | | | | |
|----|----|----|----|----|----|----|----|----|----|
| 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 |
| 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 |
| 21 | 22 | 23 | 24 | 25 | 26 | 27 | 28 | 29 | 30 |
| 31 | 32 | 33 | 34 | 35 | 36 | 37 | 38 | 39 | 40 |
| 41 | 42 | 43 | 44 | 45 | 46 | 47 | 48 | 48 | 50 |

Everytime you see music NOT being used we'll put a mark, the final mark is the deduction

COMPLEXITY OF CONTENT:
Creativity / Interest / Highlights / Connections

| | | | | | | | | | |
|----|----|----|----|----|----|----|----|----|----|
| 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 |
| 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 |
| 21 | 22 | 23 | 24 | 25 | 26 | 27 | 28 | 29 | 30 |
| 31 | 32 | 33 | 34 | 35 | 36 | 37 | 38 | 39 | 40 |
| 41 | 42 | 43 | 44 | 45 | 46 | 47 | 48 | 48 | 50 |

Imaginative, Artistic, Original, Intricate, Challenging, Difficult, Innovative, Interesting or Complex

| | | | |
|--------------------------------|--|---|--|
| Judge's Signature | | ADD TIME PENALTY | |
| | | SUBTOTAL | |
| | | LESS COMPLEXITY OF CONTENT AWARD | |
| | | TOTAL DEDUCTIONS | |
| Recorder Check | | | |