

## CHAMPIONSHIP/COMPETITION DETAIL

### Contest Area

The dimensions of the contest area shall be as follows:

Front and Rear Boundaries	31.50 metres
Side Boundaries	22.50 metres

The boundaries of the Contest Area are to be indicated by white lines of 6cm in width with a circle of 3 metres diameter centered on the front boundary and a flag or pole at each of the four corners of the rectangle.

### Setting Out of Contest Area

All movement points of the Quickstep/Compliments/Movements phase are to be indicated on the ground by coloured discs 15 cm in diameter. The measurements are detailed within each Grade's individual sections.

For the Quickstep/Compliments/Movements phase, Coaches and Chaperones seating shall be at least one metre back from the rear boundary line, to the left of the right hand boundary (when looking from front boundary).

For the Display, Coaches and Chaperones seating shall be four metres back from the centre of the circle.

For the Review & Inspection phase, Coaches and Chaperones seating shall be at the left corner of the Contest Area, three metres back from the front boundary.

### Discs

Discs or painted dots will be:

Masters	Blue
Seniors	White
Under 16	Red
Under 12	Yellow
Introductory	Hot Pink

The start for the Review & Inspection phase will be indicated by four appropriately coloured discs for each grade to indicate the Leaders Start point. The Finish Disc shall be orange.

### Senior, Masters, Under 16 and Under 12 Grades

The Leader's disc at the start of the Quickstep/Compliments/Movements phase will be referred to as the START.

In correct relationship to this disc there will be five other discs on the ground to indicate the commencement position for Team Members 1 / 2 / 3 / 5 / 8.

### Masters Grade

The Leader will start on the Senior (white) Start disc.

### Introductory Grade

The Leader (or the No. 2 Member) will start on the Under 12 (yellow) Start disc.

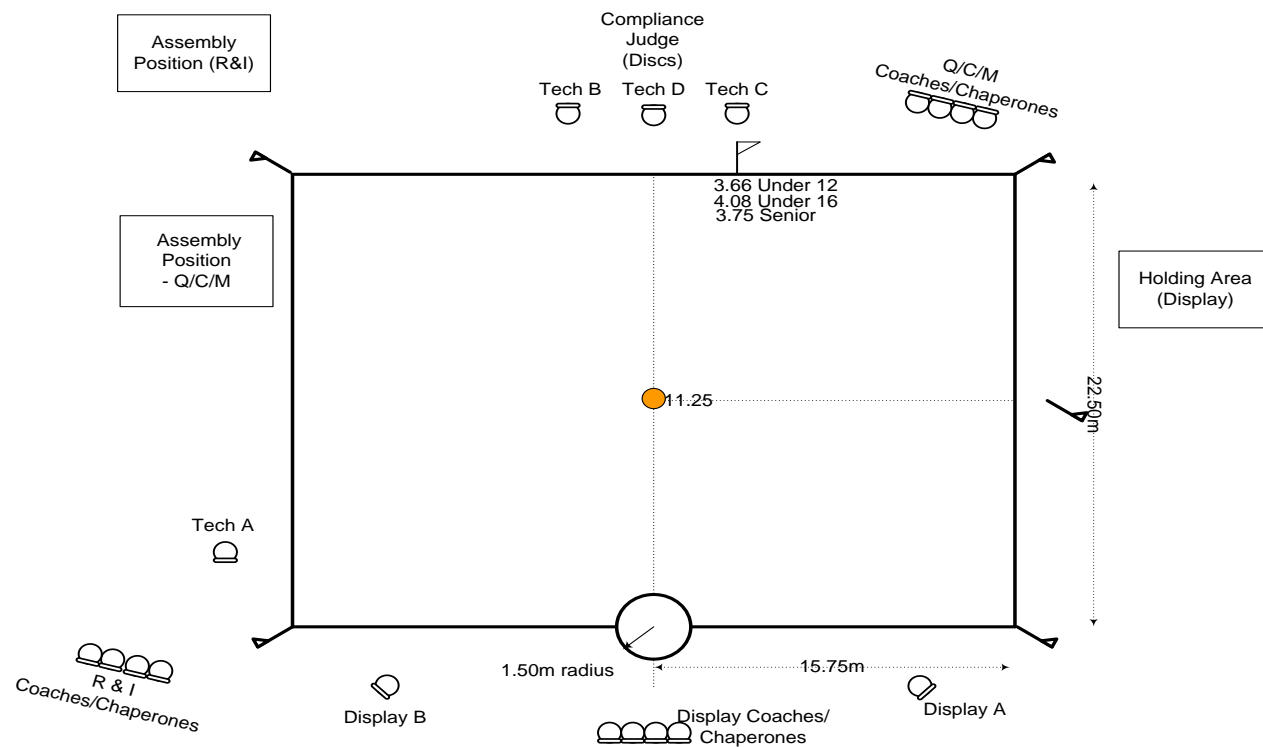
The disc for the commencement of the Display (Centre of Contest Area) for all grades will be Orange and will be 11.25m from the Front Boundary on the Centre Line.

**Quickstep**

Three Quickstep poles of approximately 80 cm in height will be positioned at 3.66 (U12, yellow), 3.75 (Snr, white), 4.08 (U16, red) metres right of centre on the rear boundary.

The minimum setting out requirements for the contest area are shown in Figure 1 below.

**Figure 1 – Setting Out Requirements**



**Music**

Quick Time	120 beats per minute
Slow Time	60 beats per minutes
Tolerance	2 beats either side of 120 beats per minute

Should it be established beyond doubt that the music is playing at a timing of less than 118 or more than 122 beats to the minute, the Chief Judge will signal the Marshal for the Team to be stopped. The Team will be returned to the Start either immediately or at a later stage in the programme at the sole discretion of the Chief Judge, who will arrange for Judges to start judging from the commencement with a new set of Sheets.

**Championship / Competition Format**

The Format for the running of a Championship / Competition will be set by the Conducting Authority. There are several formats that can be used and the setting of these is at the discretion of the Conducting Authority.

If an alternating Technical Drills / Display format is being used, the order of Teams shall be as follows:

1. Team 1 Review & Inspection
2. Team 1 Quickstep / Compliments / Movements
- and Team 2 Review & Inspection
3. Team 2 Quickstep / Compliments / Movements

- and Team 3 Review & Inspection
4. Team 1 Display
  5. Team 3 Quickstep / Compliments / Movements
- and Team 4 Review & Inspection
6. Team 2 Display

(Continuing as necessary for the remainder of the draw)

The order of Teams may be adjusted as necessary to allow for Teams choosing to compete in either the Technical Drills or Display sections only.

The Conducting Authority should, whenever possible, confer with the Chief Judge when setting the programme of events to ascertain availability of Judges.

The Review & Inspection and Quickstep/Compliments/Movements phases are to be held in conjunction with each other and will be known as the 'Technical Drills' section.

The Display is a separate section known as the 'Display' section.

### **False Starts**

If four or more members are out of Tempo on completion of the whistle signal to the first movement, then the Team will be considered to have had a false start and shall be entitled to be returned to the Starting Discs to commence again.

Should the Marshal, Chief Judge or the Technical Drill C Judge notice four members or more are out of tempo, any one shall signal the fact by raising their arm above the head and where applicable will cease judging. The Chief Marshal shall bring the team to a halt but the music will not cease playing. However, should the Chief Marshal not be in a position to act as above then the Chief Judge shall halt the Team. The Team will then return to the Starting Discs without formality and take up position ready for another start by marking time on the Starting Discs, in tempo with the music, before the Marshal commands "TEAM / QUICK / MARCH" on successive left beats of music. The Team will execute a further beat of mark time with the right foot and then step out with the left foot.

Coaches should explain in detail, to their Team, the conditions governing false starts so that nervous tension as a result of a false start may be reduced to a minimum.

### **Re-Marches**

If a Chaperon can see a team member in distress then they are entitled to move onto the Contest Area immediately and give assistance. This would normally only apply when a marcher cannot continue for example in the case of an asthma attack. The Team will be stopped and will re-march, when appropriate, with the Judges commencing to judge at the point where they had ceased judging previously. Should a re-march occur for a technical reason (e.g. music tempo outside limits) then judging shall start from the beginning of the Quickstep/Compliments/Movements phase.

If a Team stops for any reason, or is stopped by the Chief Judge during their march then one coach may move onto the field to assist the Team to move to the position as directed by the Chief Judge.

This does not apply to False Starts (see above detail).

### **Replacements**

The numeric strength of Teams for Championship/Competition purposes is defined in the Competitive Requirements within each grade.

Teams can choose to march with at least four members (Introductory Grade only) or seven members (all other Grades) as per Criteria for Less than Ten Marchers detailed on page 4.

The following criteria will apply for replacements –

- i. The need for replacements should be communicated to the Chief Judge of the day and Association Coach at the commencement of the Championship/Competition and replacements may be made only with their combined approval.
- ii. Replacements approved must remain in their own Team's uniform.
- iii. Replacements should be obtained from a Team or Teams of equal or lesser standard than that of the Team requiring replacements.
- iv. If replacements are beyond two in number, the Team may be judged and points recorded, but the Team cannot win an award. The Chief Judge shall advise the Chief Recorder that the team is non-compliant and therefore ineligible for any awards.
- v. Members of Teams not competing at the Championship/Competition may be included as replacements provided that the foregoing conditions are complied with.

Replacements can be obtained for a Team member, ONLY in extreme emergency circumstances, and at the discretion of the Chief Judge of the day, in consultation with the Association Coach. Extreme emergency circumstances may include sudden health conditions, accident and bereavement.

**EXTREME EMERGENCIES APPLY FOR SEVEN DAYS ONLY.**

All applications for 'extreme emergency' replacement marchers, must be notified by the Chief Judge of the day, to the Director of Judging with all relevant information, within 10 days of the event being held.

Where a Team from any Association wishes to visit another Association for competition and take with them a replacement from their own or another Association, they should secure and produce to the Chief Judge of the Championship/Competition at which they are visiting, a certificate from the Chief Judge of their own Association stating that the replacement complies with the requirements dealing with Replacements.

#### **Criteria for Less Than 10 Marchers**

For Under 12, Under 16, Senior and Masters Grades teams may march with less than ten members, however, if they do so then the following must apply:

Seven Marchers	Leader and Nos 1 / 2 / 3 / 4 / 5 / 6
Eight, Nine or Ten Marchers	Any rear rank positions (Nos 7 / 8 / 9) may be filled

If teams do not comply with the above then a RAC12 penalty will apply.

For Introductory grade – see Policies & Operations Manual (Technical) Section 8.

#### **Discipline**

Talking or counting aloud during any phase of the competition is not permissible. Upon the hearing of talking or counting a judge will penalise the team.

#### **Judge/Coach Interviews**

**Interviews may be held after the competition for clarification only and will be co-ordinated by the Association Chief Judge or Chief Judge of the Day.**

<b>Paces</b>	<b>Under 12/ Introductory</b>	<b>Under 16</b>	<b>Seniors/ Masters</b>
1	0.61	0.68	0.75
2	1.22	1.36	1.50
3	1.83	2.04	2.25
4	2.44	2.72	3.00
5	3.05	3.40	3.75
6	3.66	4.08	4.50
7	4.27	4.76	5.25
8	4.88	5.44	6.00
9	5.49	6.12	6.75
10	6.10	6.80	7.50
11	6.71	7.48	8.25
12	7.32	8.16	9.00
13	7.93	8.84	9.75
14	8.54	9.52	10.50
15	9.15	10.20	11.25
16	9.76	10.88	12.00
17	10.37	11.56	12.75
18	10.98	12.24	13.50
19	11.59	12.92	14.25
20	12.20	13.60	15.00
21	12.81	14.28	15.75
22	13.42	14.96	16.50
23	14.03	15.64	17.25
24	14.64	16.32	18.00
25	15.25	17.00	18.75
26	15.86	17.68	19.50
27	16.47	18.36	20.25
28	17.08	19.04	21.00
29	17.69	19.72	21.75
30	18.30	20.40	22.50
31	18.91	21.08	23.25
32	19.52	21.76	24.00
33	20.13	22.44	24.75
34	20.74	23.12	25.50
35	21.35	24.80	26.25