

## COMPETITIVE REQUIREMENTS MASTERS GRADE

No. of Marchers: Technical Drill: 7 to 10.

Display: 7 – 14

**Any less or more than the specified number of marchers competing in the Review & Inspection/Technical Drill/Display will result in the team deeming themselves non-competitive in that phase.**

Emphasis: 50% Technical Drill and 50% Display – to be reflected in Judging System, Awards and Recognition

Leader: Out front, not individually judged.

Format: Technical Drill to consist of Compliments, Quickstep, Drills, 8-10 Movements, March Off.

Display of 2 minutes 15 seconds to 3 minutes duration with requirements as set out in the Display Section of the Drills & Routines Criteria. For compliance purposes the Display must be performed with at least the minimum of 2 minutes 15 seconds and not more than the maximum time of 3 minutes.

A penalty of one point per second under or over the minimum or maximum time set will be applied.

A repeat of the Quickstep/Compliments/Movements phase will not fulfil the requirements of the display performance criteria and therefore will incur a RAC12 penalty.

Phases: May enter Technical Drill or Display, or both.

Judging: Three Technical Drill and two Display judges.

Uniforms: As per requirements set out in the Uniform Section of the Policy & Operations Manual (Technical).